# **Carnegie Mellon University**

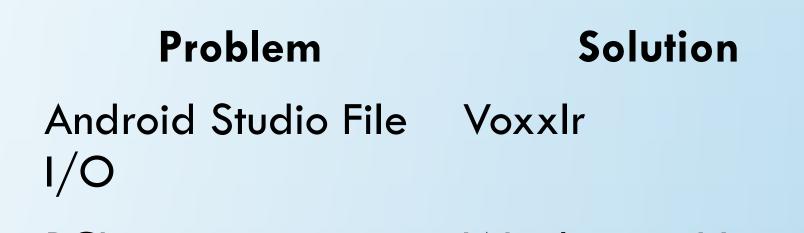
#### Introduction

2D images or textual descriptions of objects
are not enough. From furniture shopping to
large scale modeling, 3D object reconstruction
can eliminate the need to have the physical
object. The model would provide sufficient
information such as scale, color, texture, etc.
One possible application for 3D object

#### Results

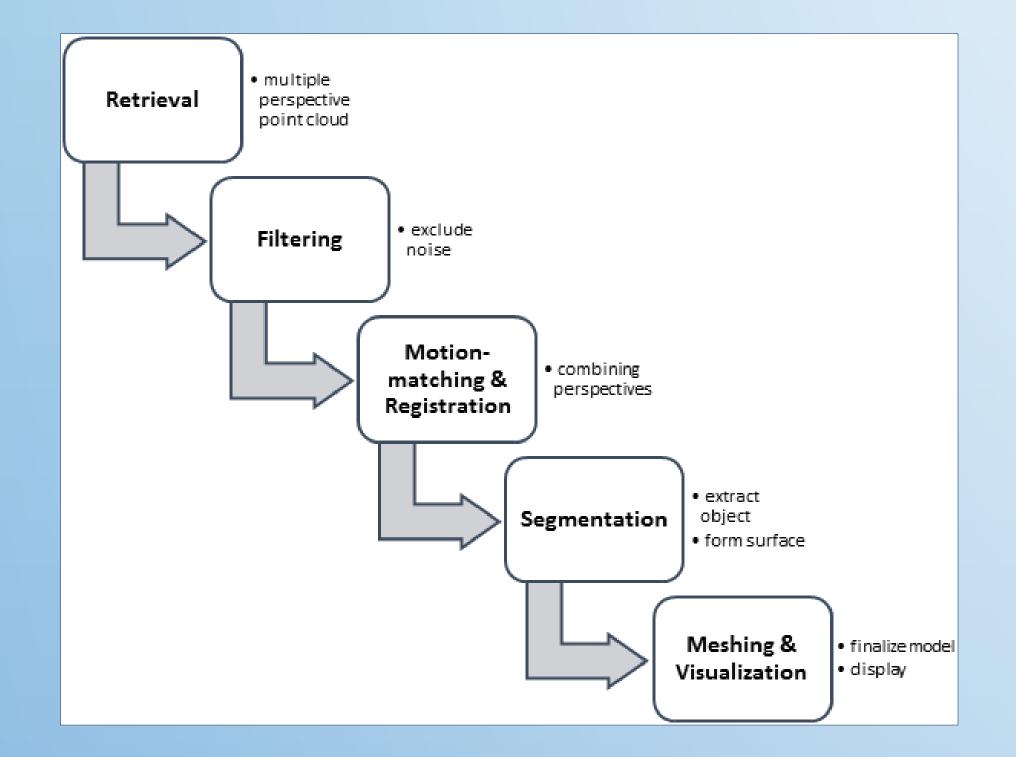


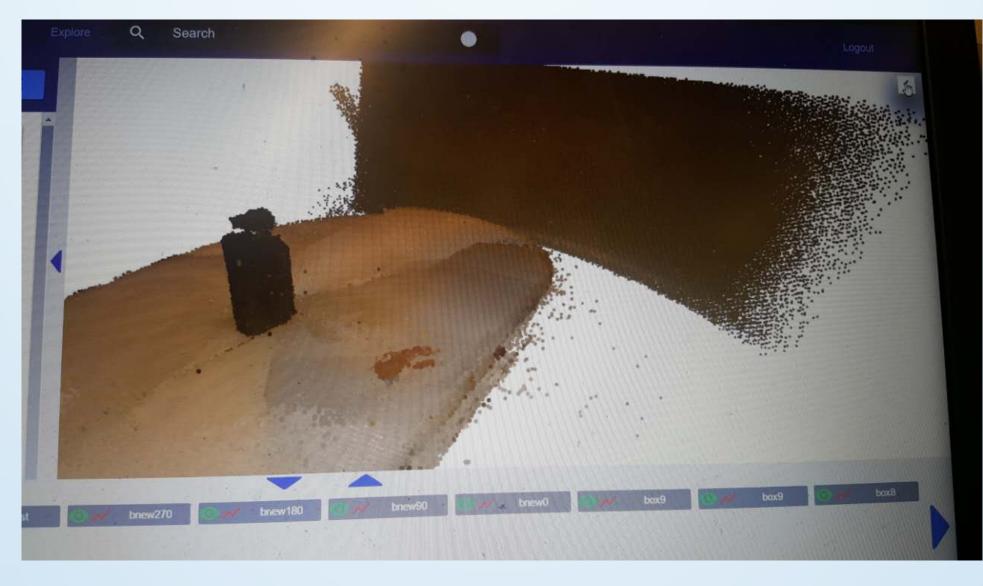
### Obstacles



reconstruction is to create a model for a piece of furniture you are considering purchasing. Inserting the furniture into an image of your home can give you an idea of how well it fits in your home, aesthetically and literally. Other applications include interior design, modeling larger scale systems, and providing a CADstyle overview for designers. Our project will involve image/video processing and extracting significant features through area learning and depth perception.

### • Approach





PCL setup	Windows + Visual Studio
Registration	Lazy Susan
Tango Visualization/Demo	Voxxlr
Sharing Tablet	Spend ECE money

#### Demo

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551Demo

#### Point Cloud to Object Guessing Game

Data Collection Setup

Voxxlr Laptop Interactive Session

• Algorithms

#### VoxxIr for Point Cloud data collection

Point Cloud Library (PCL) Statistical Outlier Removal

Incremental Pairwise Registration Iterative Closest Point (ICP)

**RANSAC** Segmentation

Fast Triangulation Meshing



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Welcome to our 18551 capstone demo of 3D Object Reconstruction!

Click the play button for our game!

